



INSTRUCTIONS TO VOTERS

1. To Vote. Make a cross (X) in the square to the right of your choice. For each office vote for not more than the number of candidates stated in the sentence: "Vote for not more than ____." If you vote for more than the stated number of candidates, your vote for that office will not be counted.

2. To Vote by Write-In.

To vote for a person whose name is not printed on the ballot, write in the name of the person in the "write-in" space. Make a cross (X) in the square to the right of your choice.

OFFICE	REPUBLICAN CANDIDATE	DEMOCRATIC CANDIDATE	WRITE-IN
For Executive Councilor Vote for not more than 1:	Joseph D. Kenney <input type="checkbox"/> <i>238</i>	Michael J. Cryans <input type="checkbox"/> <i>260</i>	<input type="checkbox"/> write-in

3 write ins

9 Blank

BETHLEHEM

ZONING ORDINANCE 2014

ARTICLE 2: To see if the Town will vote to update Article XVIII Enforcement of the Zoning Ordinance, Paragraph C. on page 50 of the Bethlehem, NH Zoning Ordinance 2011.

Which reads as follows: ***bold italics wording to be deleted***

C. ALL Construction/Renovation of structures within the Town of Bethlehem shall conform to the applicable sections of ***the BOCA national building code. (Adopted 3/10/87) All single-family dwellings are exempt from the B.O.C.A. Code.*** (Amended 3/97) All Construction/Renovation projects shall secure a building permit from the Board of Selectmen or from the Zoning Board of Adjustment as herein after. A building permit shall become void if:

And replace with the following wording: ***bold italics wording to be replaced***

C. All Construction/Renovation of structures within the Town of Bethlehem shall conform to applicable sections of the ***New Hampshire State Building Code as adopted by NH RSA 155-A.*** All Construction/Renovation projects shall secure a building permit from the Board of Selectmen or from the Zoning Board of Adjustment as herein after. A building permit shall become void if:

(The Planning Board recommends the Article)

YES
355

NO
133¹